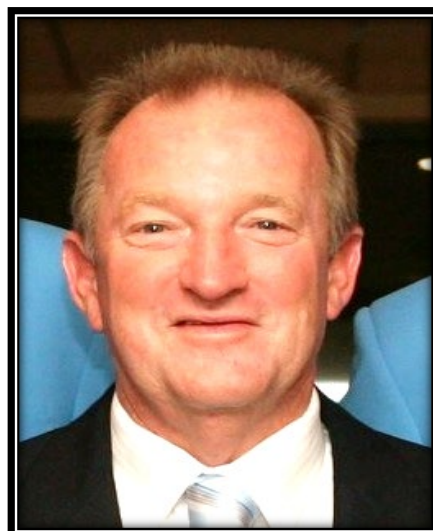


# **Ian Matthew – Life Member**

## **Curriculum Vita**

Ian Matthew has been involved in Touch Football for over 35 years. During that time some of his achievements are as follows:



### **Federation International Touch**

1988 – World Cup Australia - On-field referee

1988 - Test matches v Canada & New Zealand -  
On-field referee

1991 – World Cup and Test matches v New Zealand - On-field referee

1998 – World Cup matches, Mens 35s - Final - On-field referee

1999 – 2021 - FIT Director of Referees

2020 - 2021 - Created and presented Referee introductory level accreditation to a FIT Member nation.

2021 - Presented Referee intermediate accreditation globally to FIT Member nations.

### **Australia Touch Association**

1985 - Graded Referee of NSW Touch Association (NSWTA) (number 73)

1991 - present member of the NSWTA' Referees Panel

1992 - present - NSWTA's Referee Director

1993 - present - Member of ATA/TFA - National Referees Panel

1993 - present - National Referees Panel Member (Touch Football Australia)

1996 - Life Membership to Campbelltown Touch Association

1999 - present NSWTA Board member and Technical Director

1999 - Commonwealth Sports Award recipient

1999 - present - FIT Director of Referees

2002 - Life Membership of NSWTA

2006 - NSWTA Referee of the Year Award became the "Ian Matthew Medal"

2010 - NSWTA State Referee "25 Years Service Award"

2011 - Life Member of Touch Football Australia

2013 - TFA 25 Year Service Award

Attended all other Touch World Cups (except Hawaii in 1995) as either a FIT Referee Panel member or as FIT Director of Referees.

### **Ian's Other Achievements in Touch**

Ian Matthew has been responsible for managing, writing, presenting, assessing and appointment since appointment to the FIT Director of Referee role. He has been responsible for the education and training of referees on the international stage at World Cups, Youth World Cups, Test Matches and European Championships.

In recent years this education and training has involved pivoting from a face-to-face learning environment to an online environment.

